



COLLAGE PORTRAIT

Create a collage portrait or self-portrait using magazines, newspapers, or junk mail. Find inspiration in Romare Bearden's *Serenade* and play with perspective and scale.

SUPPLIES

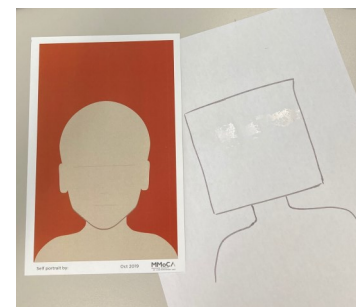
- Old magazines, newspapers and junk mail. Use things that are ok to cut up!
- Paper
- Glue
- Scissors
- Optional: sequins, ribbon, yarn, googly eyes, buttons, beads, etc. Anything else you might like to decorate your portrait with



Inspiration Image: Romare Bearden, *Serenade*, 1969. Collage and paint on panel. 45.75 in. x 32.5 in. Collection of the Madison Museum of Contemporary Art. Purchase, through a National Endowment for the Arts Grant with matching funds contributed by museum members.

INSTRUCTIONS

1. Select a piece of paper you want to be your background. Draw a large shape to use as a face. Circles or ovals work well, but it could be any shape you like! Add a neck and shoulders.
2. Search through old magazines, newspapers, and printed materials for different parts to use for the face you want to create. You don't have to limit yourself to real-life facial features. Maybe the wheel of a car could be used as an eye, or maybe your portrait has snakes instead of hair!



INSTRUCTIONS CONTINUED

3. When you find parts you like, tear or cut them out of the printed materials. You may want to collect a whole bunch of parts you like first and then figure out how they fit together, or find them one at a time.



4. Glue your parts onto your face shape. Try playing with perspective and scale.

5. Glue on beads, yarn, buttons, or glitter if you want to. You can also add detail by drawing on your portrait.



6. Give your character a name and a story. Who are they? Where do they live? What do they like to do for fun?



KEY WORDS

- A *portrait* is a piece of art that shows a person, often from the shoulders up.
- A *self-portrait* is piece of art than an artist makes that shows themselves.
- *Perspective* means the place or angle from which something is seen. For example, you can look at something from the front, side, or looking down on, or up at that thing.
- *Scale* means the size of an object in relation to another thing. In this project, for example, your character might have big eyes and a tiny nose.